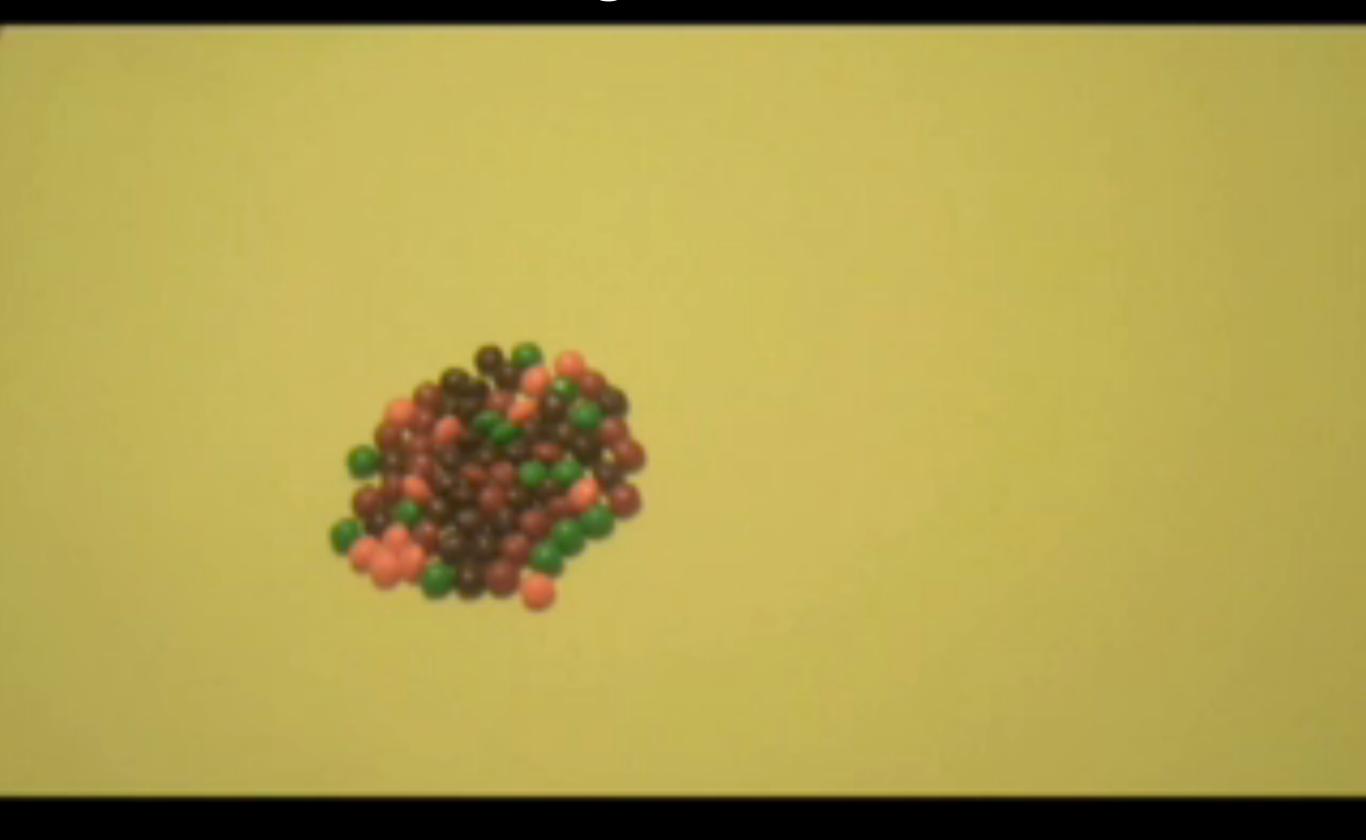
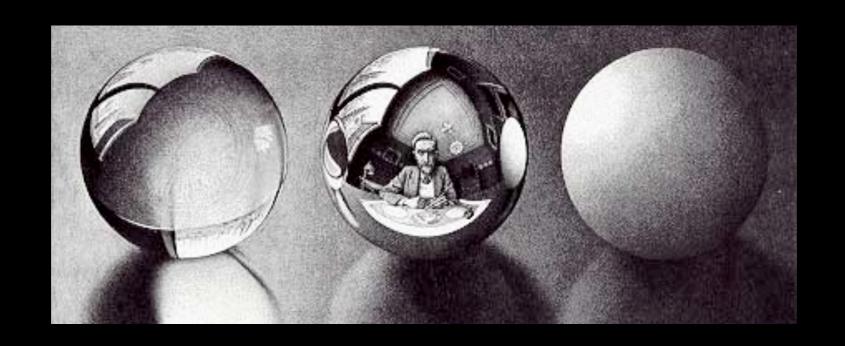
Magic Touch



Solutions to problems are easy to find, the problem is a great contribution.

What's truly an art is to wring from your mind a problem to fit a solution

Piet Hein



Educational Technology & Teacher Education The TPACK framework

January 2009

College of Education





My collaborator & friend







The role of technology in teaching/learning (what do teachers need to know?)



Frozen in time?

Generations	
10,000	speech
750	agriculture
500	writing
400	libraries
40	universities
24	printing
16	accurate clocks
5	telephone
4	radio
3	television
2	computers
1	internet/email
O	gps, mp3, youtube, web2.0 etc. etc.





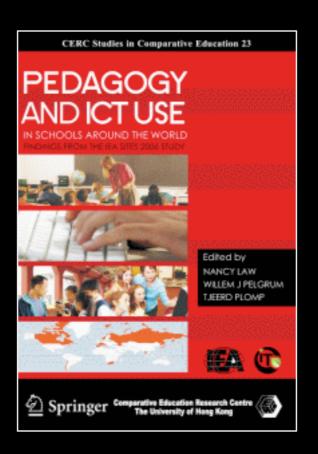
So what are teachers to do?



How are they using technologies?

In the US

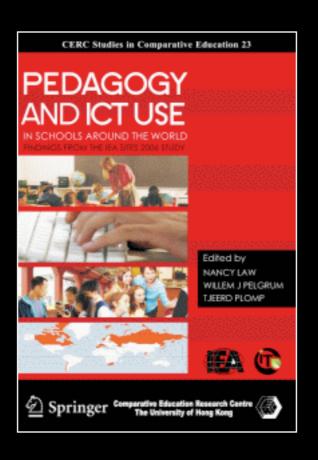




SITES 2006

IEA Second Information Technology in Education Study

Law, N., Pelgrum, W.J. & Plomp, T. (eds.) (2008). Pedagogy and ICT use in schools around the world: Findings from the IEA SITES 2006 study. Hong Kong: CERC-Springer.



9,000 schools and over 35,000 mathematics and science teachers in 22 countries/education systems

NOT

that increased technology use led to student learning

INSTEAD

the effectiveness of technology use [ICT] depended on the teaching approaches used in **conjunction** with technology

AND

Pedagogical ICT competence was the best positive predictor of teachers' pedagogical adoption of technology"

THUS

it is NOT the technology alone, but rather how teachers integrate it with their teaching that matters.

IN OTHER'S WORDS:

If you are not going to change pedagogy then technology use makes no significant difference

- Tom Reeves (yesterday, standing right here)

Technology

Use

Technology Integration

Technology Innovation

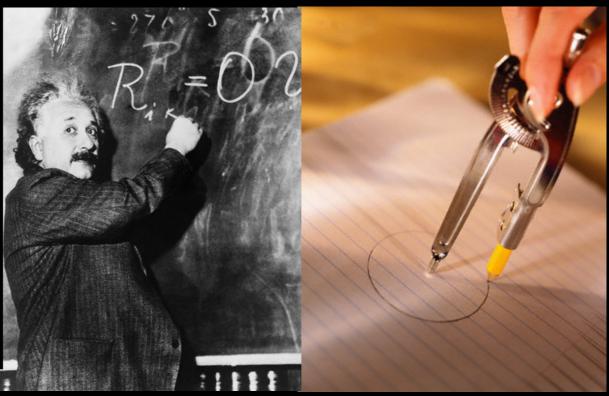
Technology

What is it?

Understanding













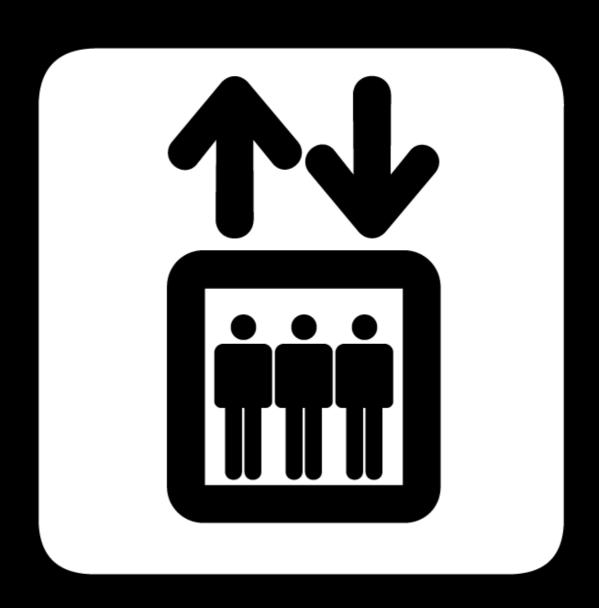
Technology solves problems





But creates new ones







How?

Affordances (and constraints)









But

Users redefine technologies





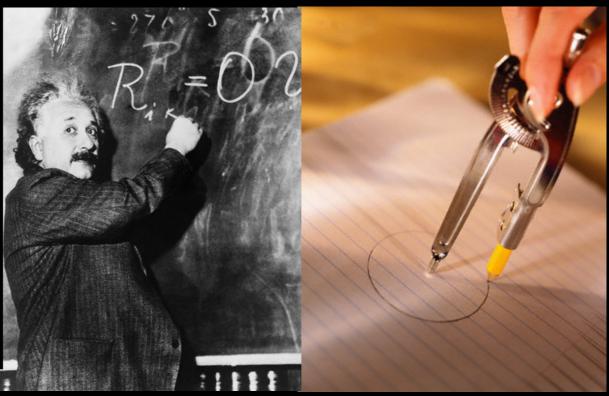




Why is this important?

Only repurposing makes a technology an educational technology...













This is a creative, innovative act

The crucial mediating role played by the teacher...

Teach er proof Curriculum

To sum up

Rapid rate of change

Understanding technology

Affordances & constraints
The importance of repurposing
(from Tech to Ed Tech)

The crucial role of the teacher

Technology & Teaching





















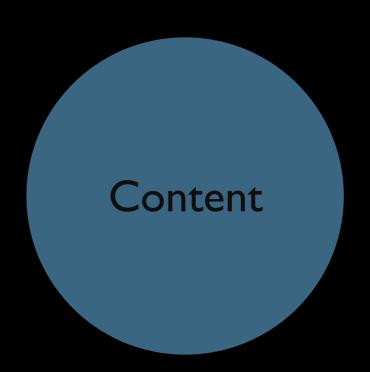




knowledgeable, accessible, wise, funny, cerebral, benevolent, fair, firm, flexible, playful, serious



Teaching is always about something



The goals of education



The disciplines



Disciplines teach us to see



Disciplines teach us to see

Knowledge | Methods | Purposes | Forms



Disciplines teach us to see

Knowledge | Methods | Purposes | Forms

facts, concepts relationships

knowledge creation & validation

reasons why disciplines exist

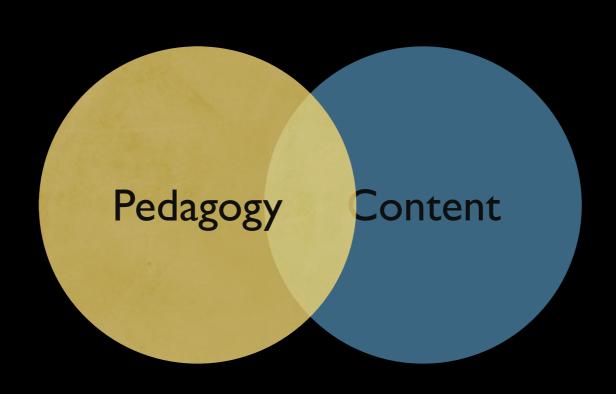
genres, symbol sytems



Knowing a discipline



Teaching a discipline





Mathematician

Not a good teacher of math

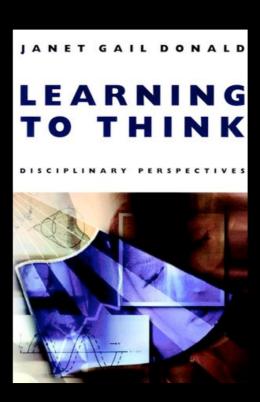
artist

physicist

economist

Quality teaching is

transformation of content for



in a disciplined manner

To sum up

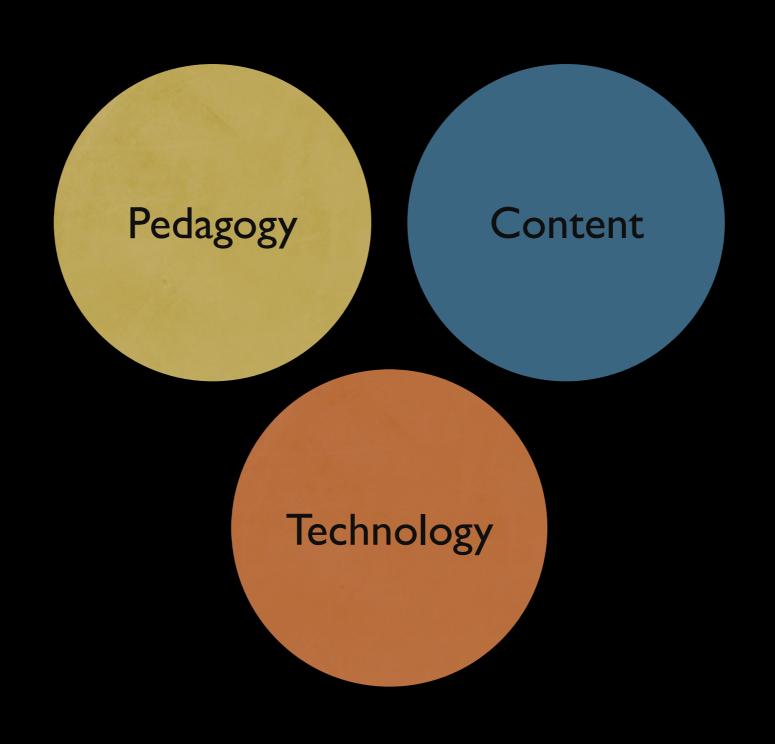
Teaching is messy & complex

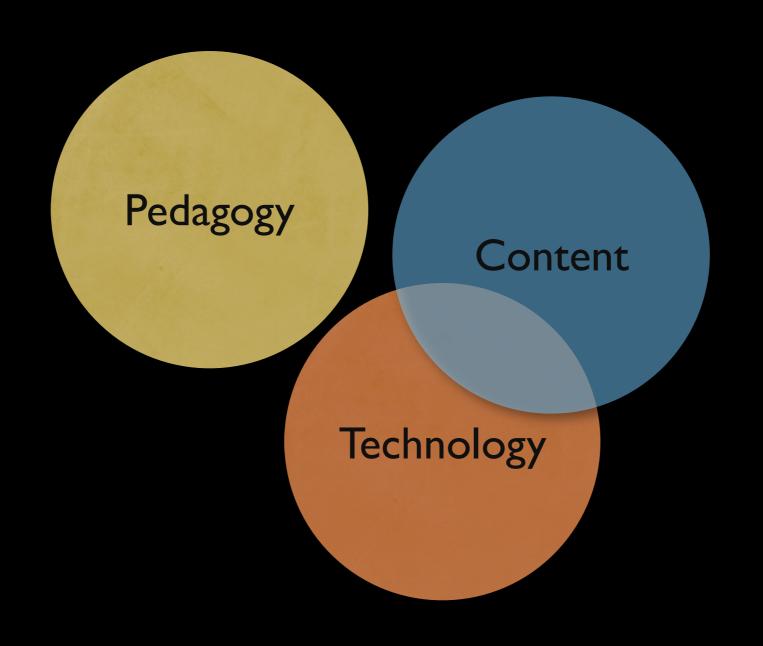
The importance of discipline(s)

Teaching is about transforming disciplinary knowledge to meet the needs of students



Adding technology

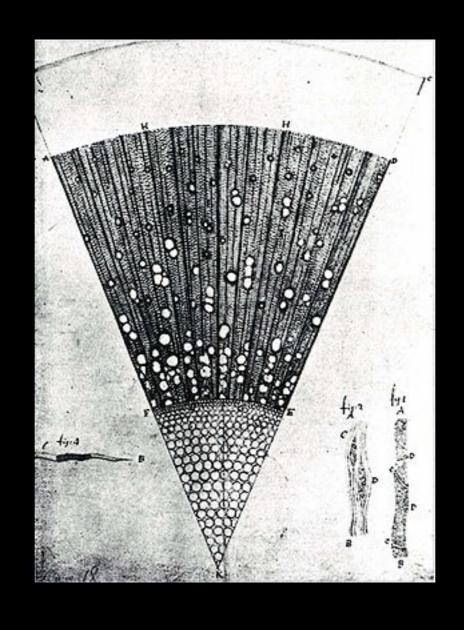




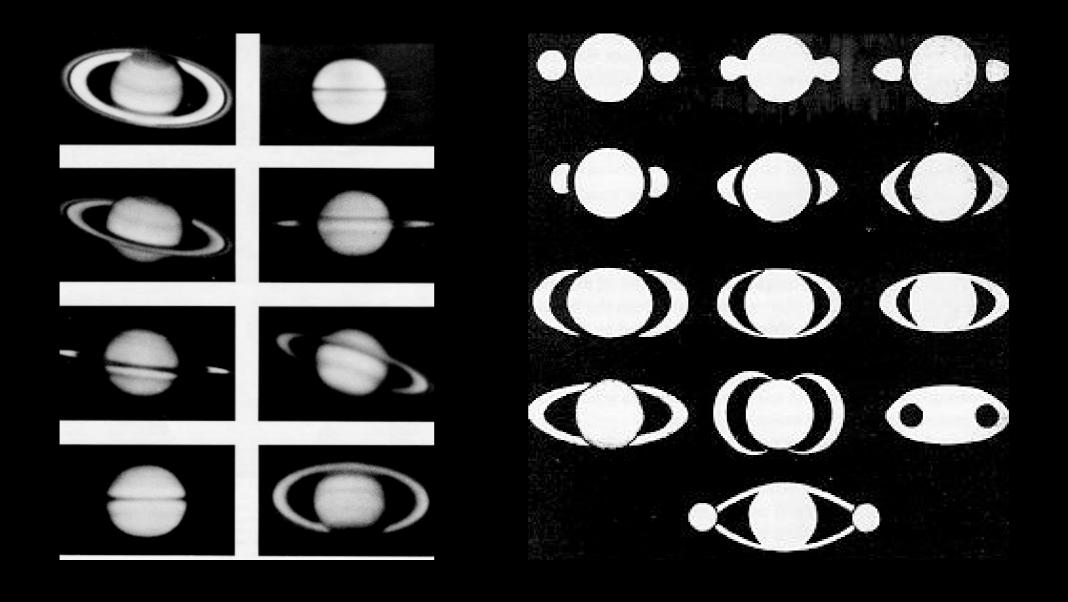
The transformation of content due to technology

```
mathematics
science
physics
engineering
history
political science
education
```

•



Antonie van Leeuwenhoek

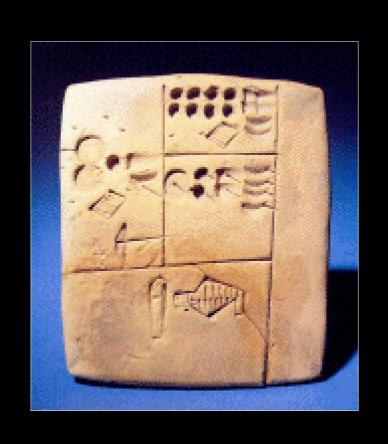


Christiaan Huygens

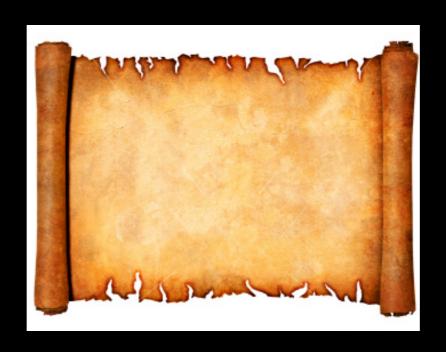
Literacy technologies



A book is a machine to think with

















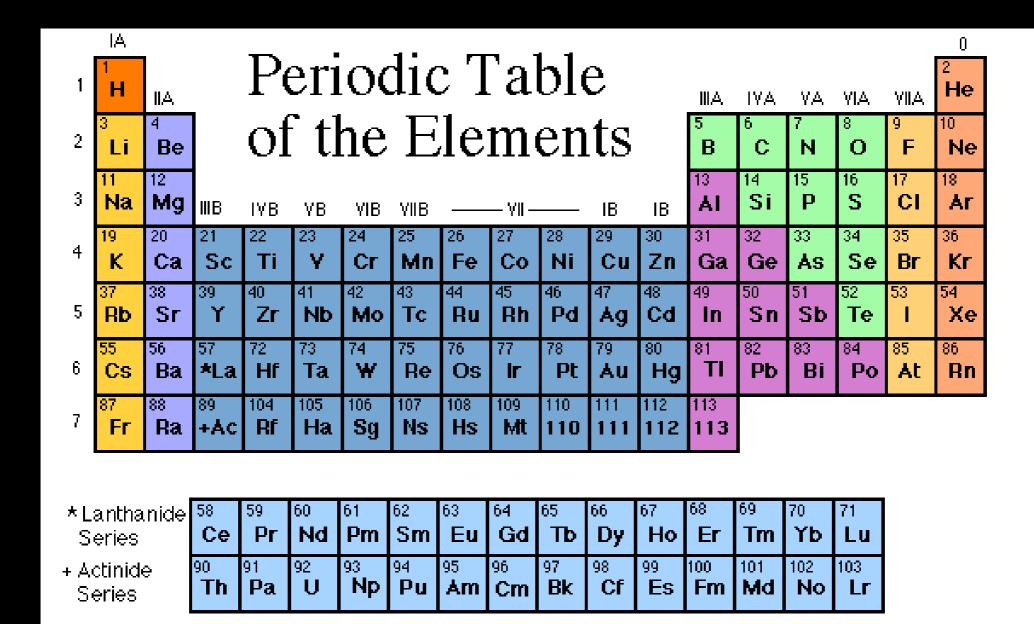


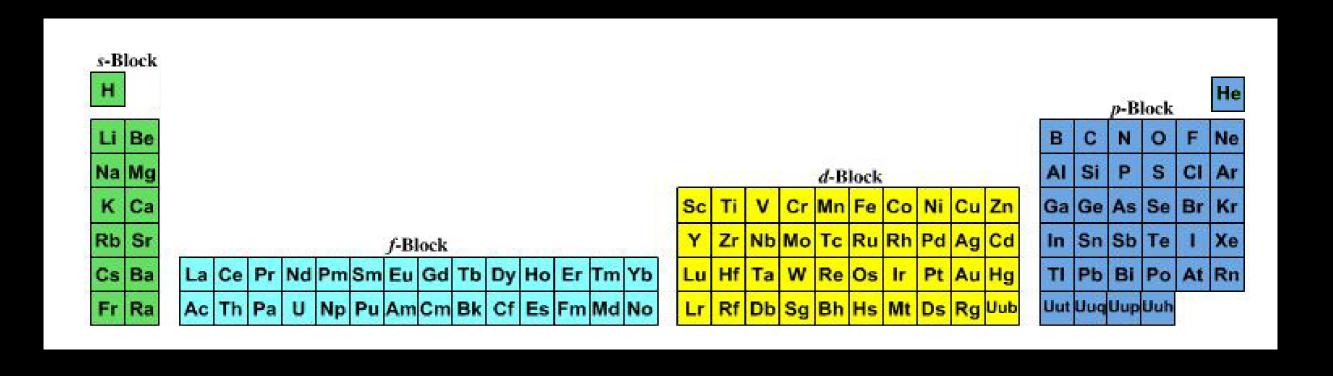


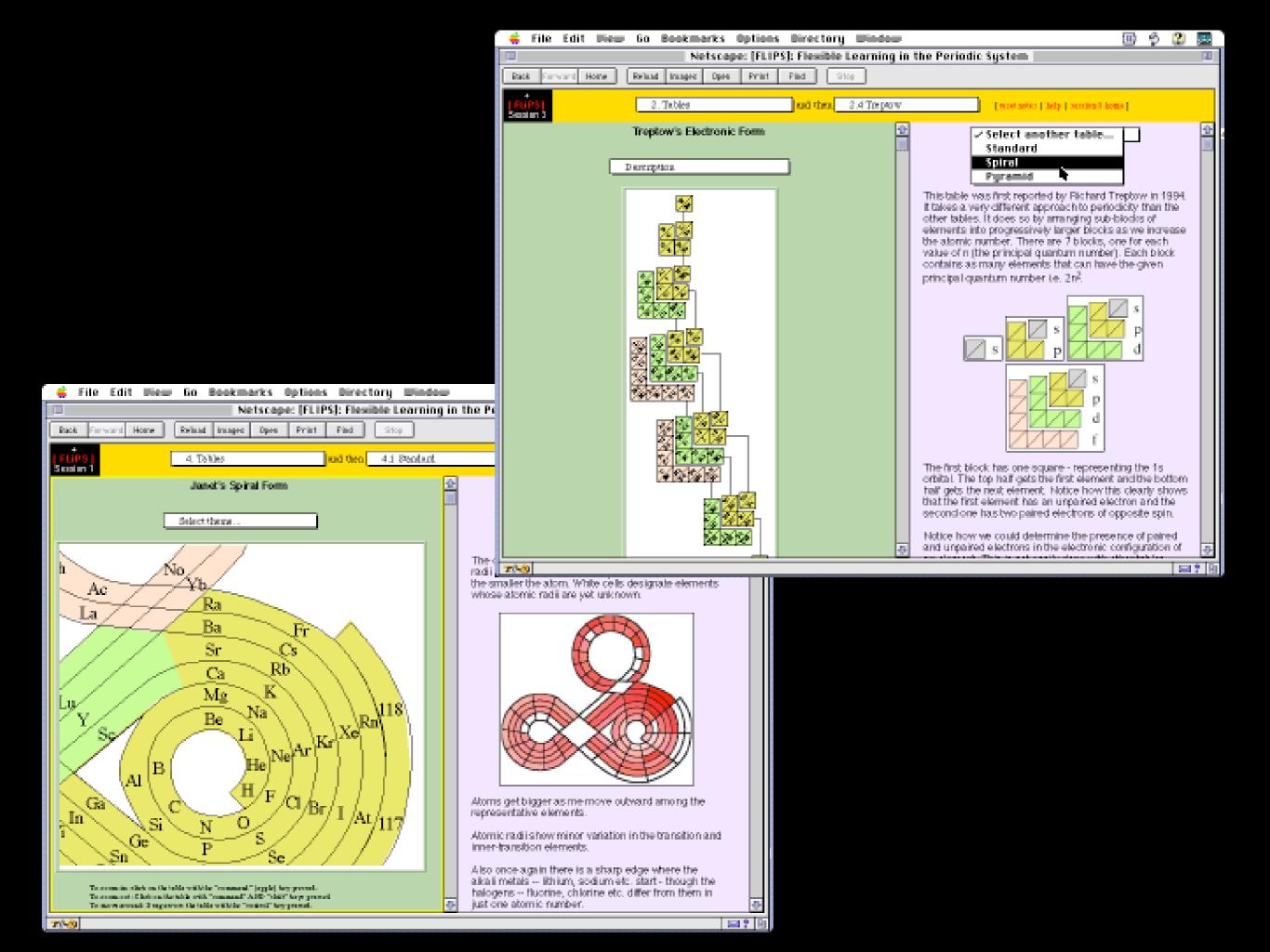


New ecology

New literacies



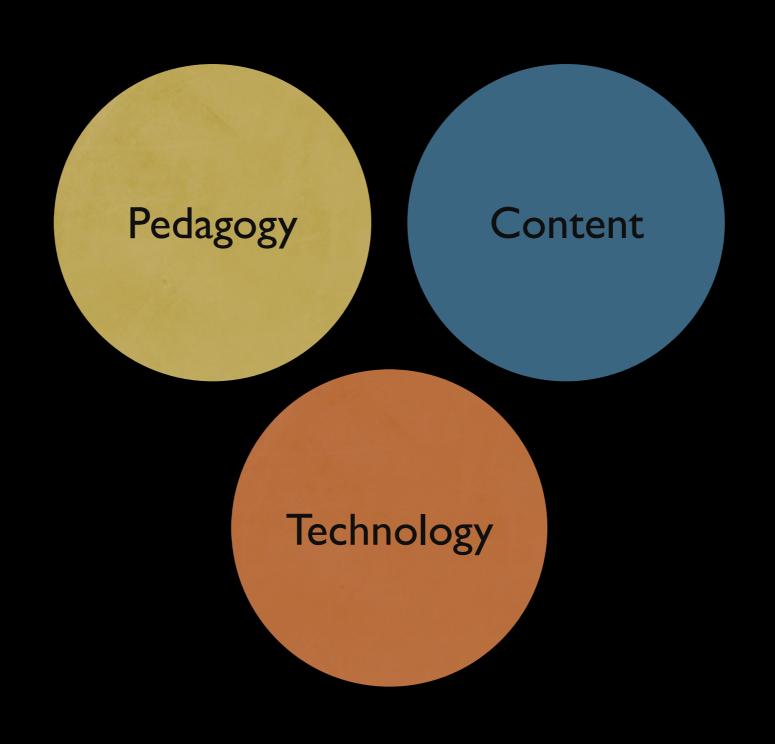


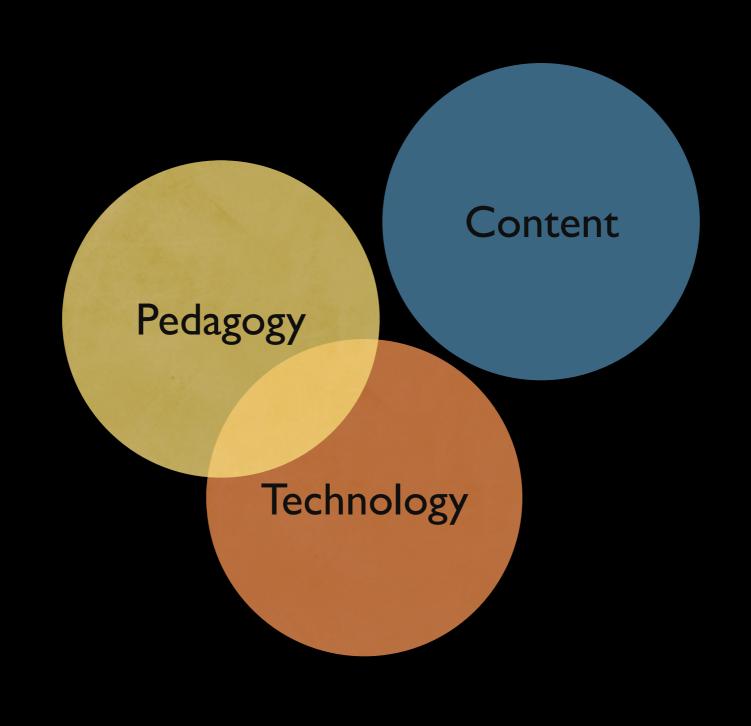


To sum up

Technology & content are intimately related!

Technology and the transformation of pedagogy





Google

open courseware



Online learning

"me too!"
"hic

"I agree"

"Nice Dost"

"I agree"

"I agree"

"I agree"

Good job

"I agree"

"me too!"

Me too

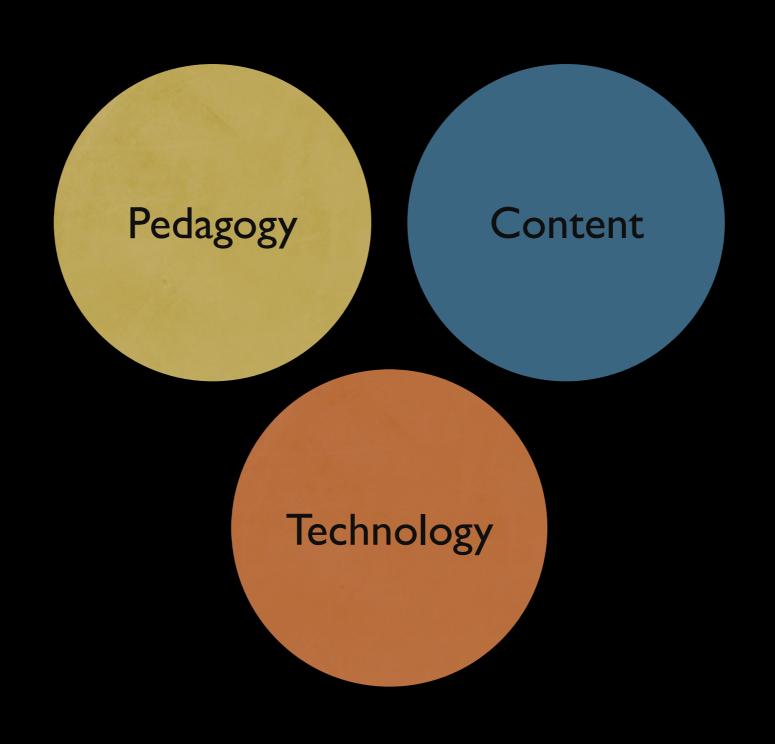
Me too



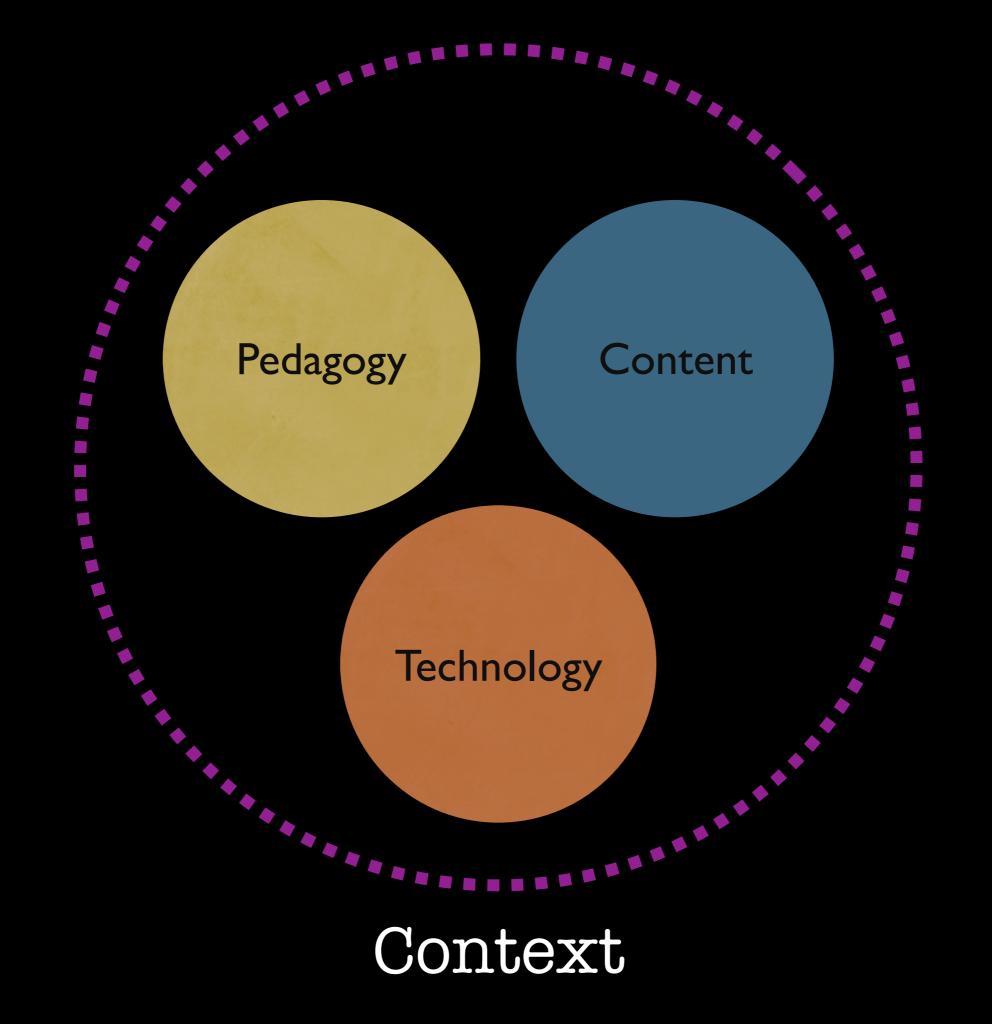
Laptops in the classroom

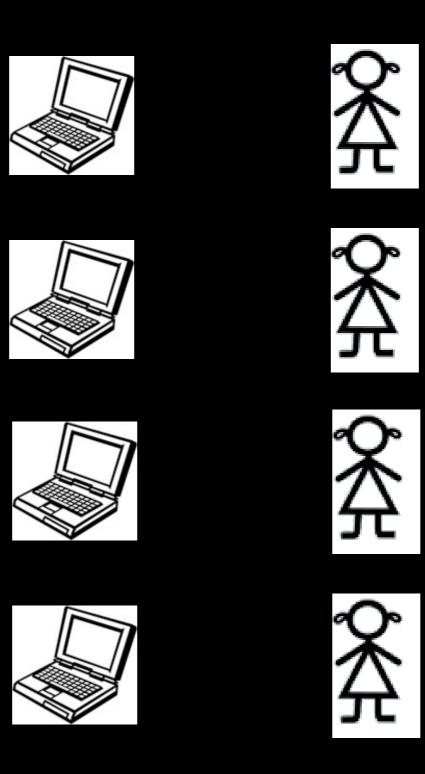
(the idea of micro-blogging)

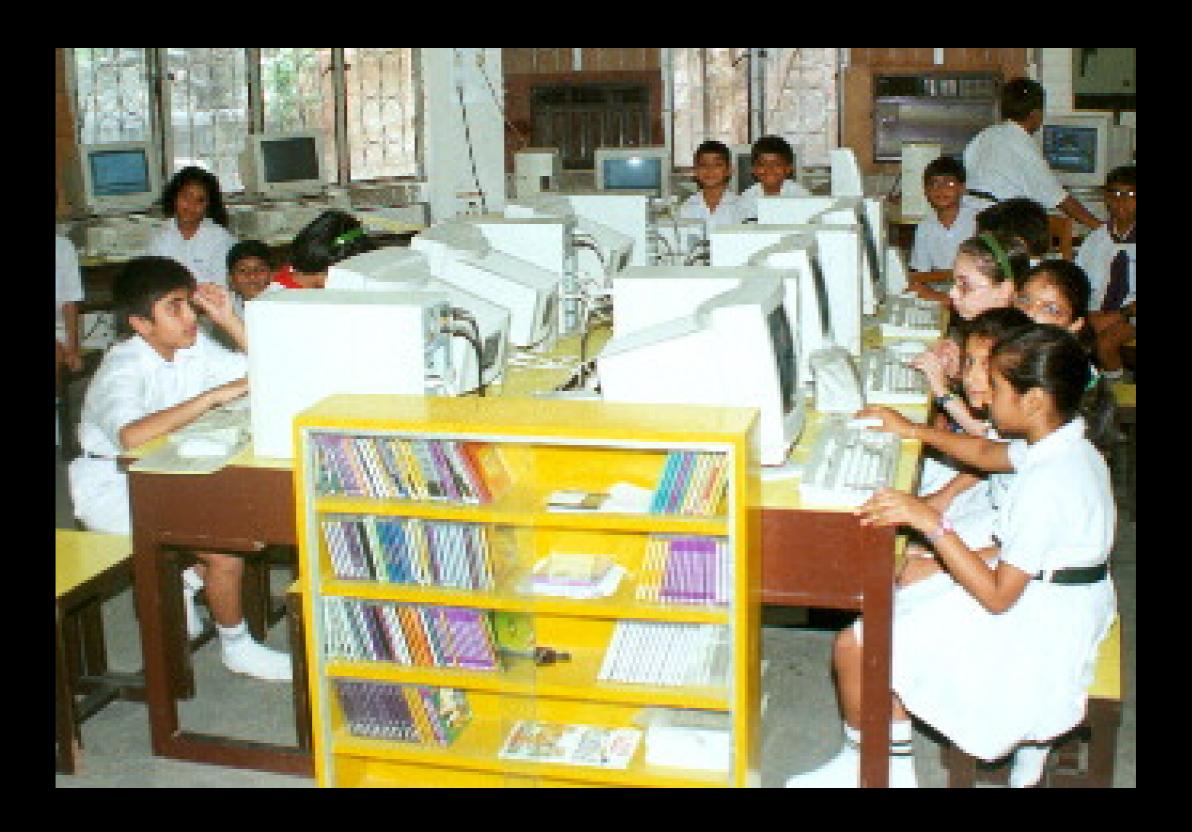
What have we covered so far?



What's missing?

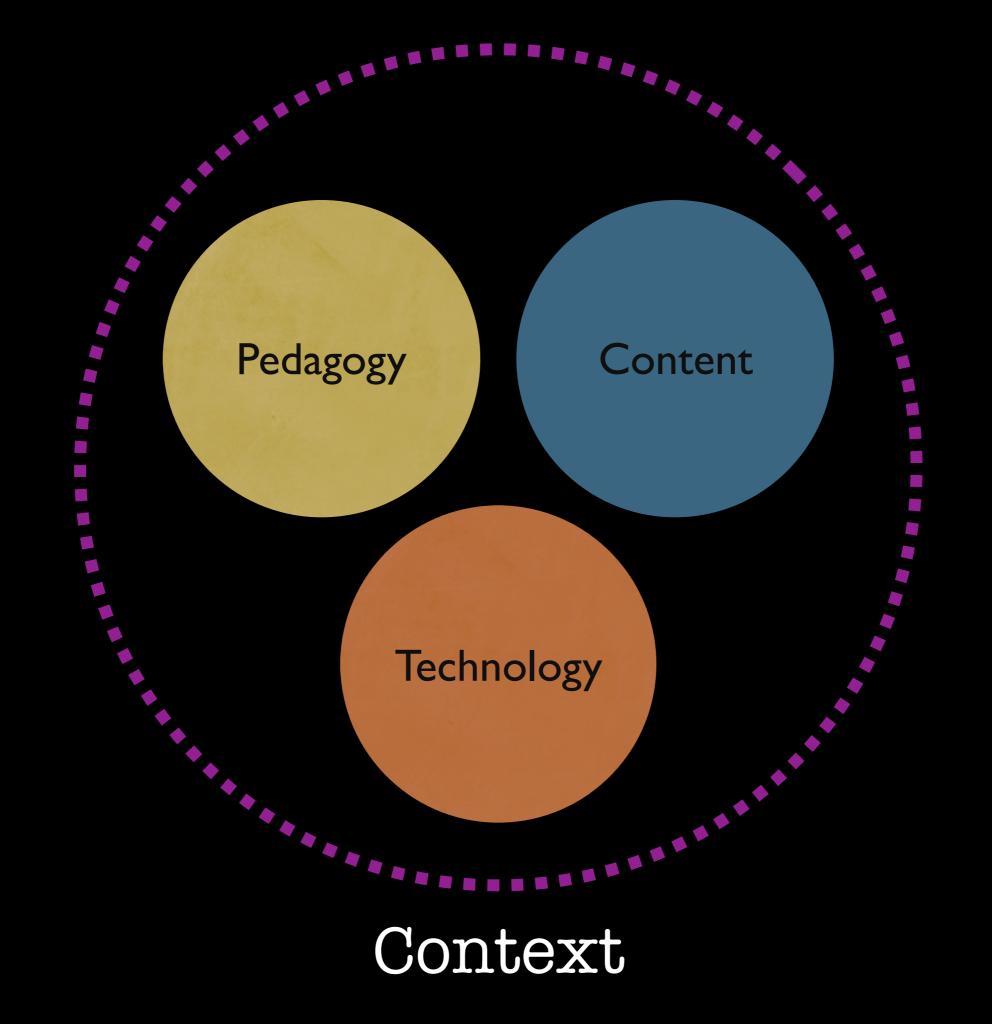






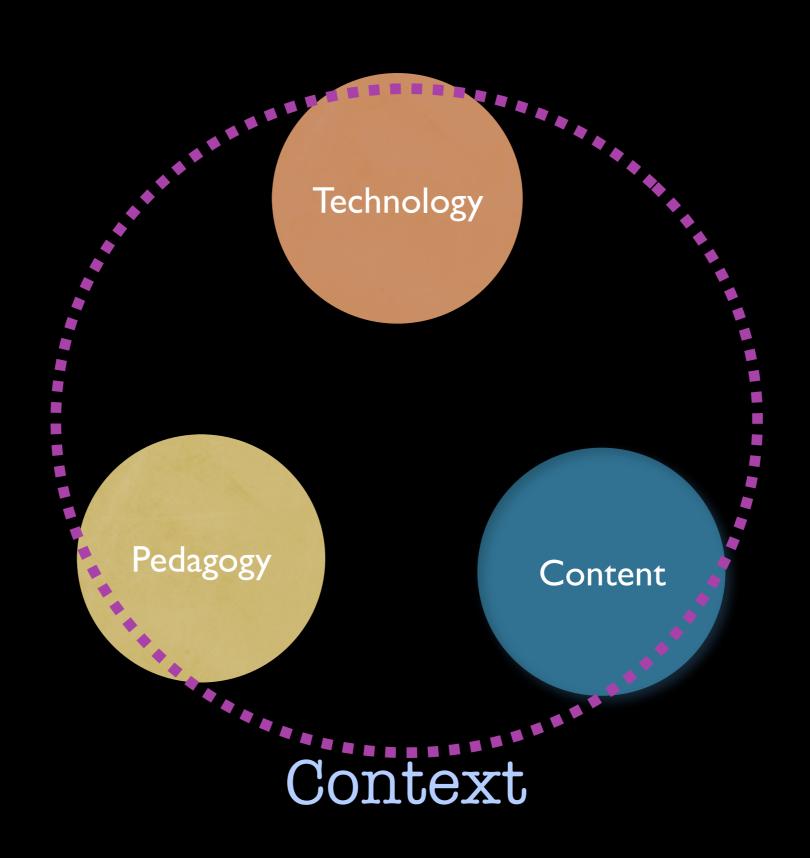


So?



The most important overlap

TPACK Model



TPCK

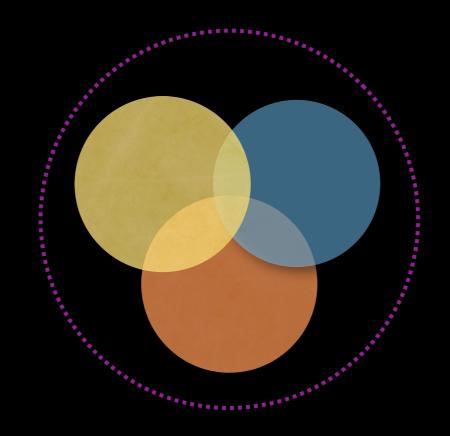
Technological Pedagogical Content Knowledge And how are we supposed to pronounce this again?



TPACK

Technological Pedagogical AND Content Knowledge

TPCK TPACK Total PACKage

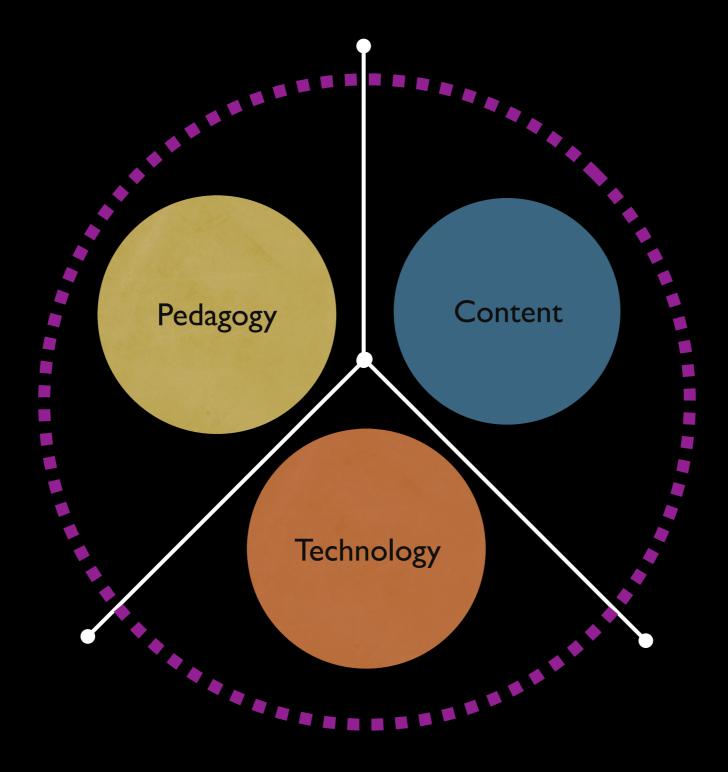


Total PACKage



The research (a look back)

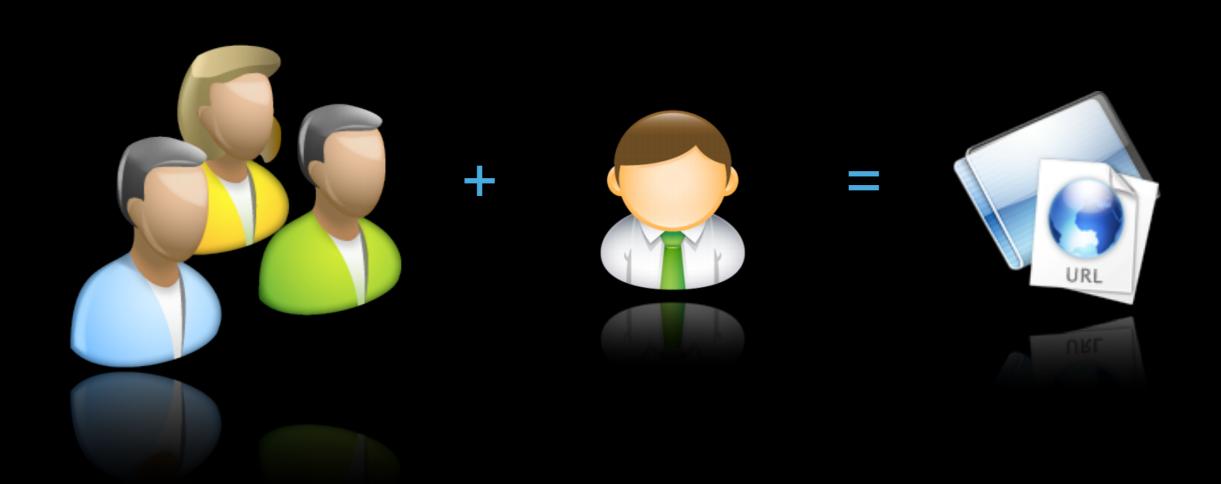
what doesn't work



Context



Faculty Development Course



Designing online courses



Prototype a section of the course

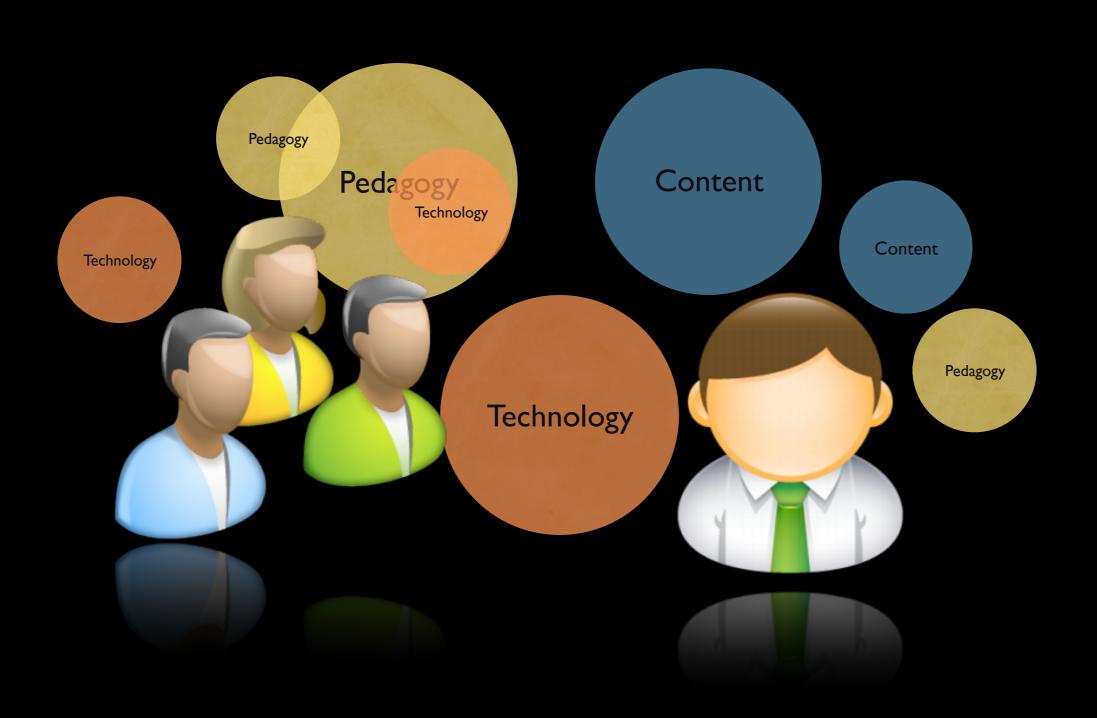


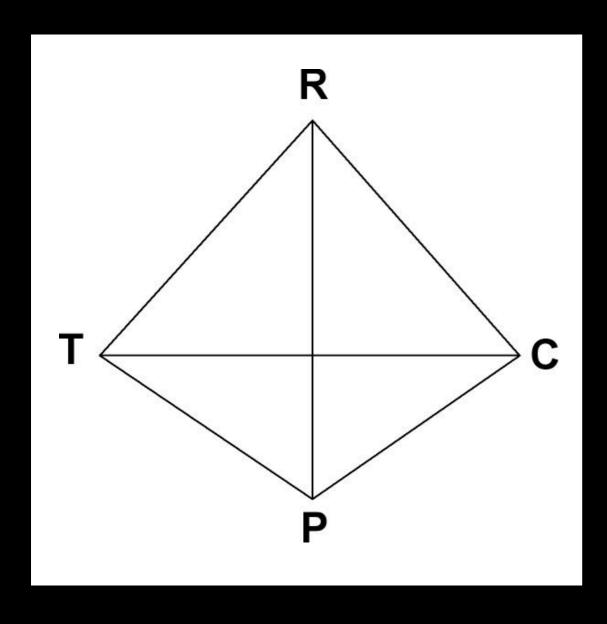
Pilot a section of the course



Redesign a section of the course

Looking at the data!



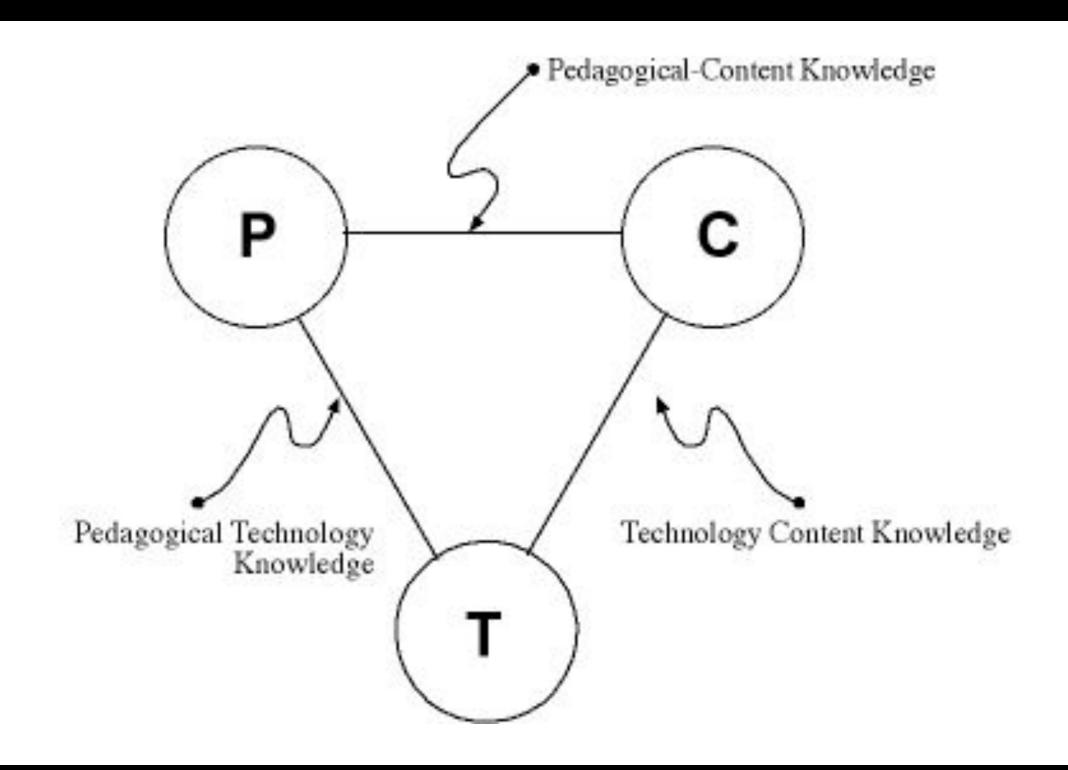


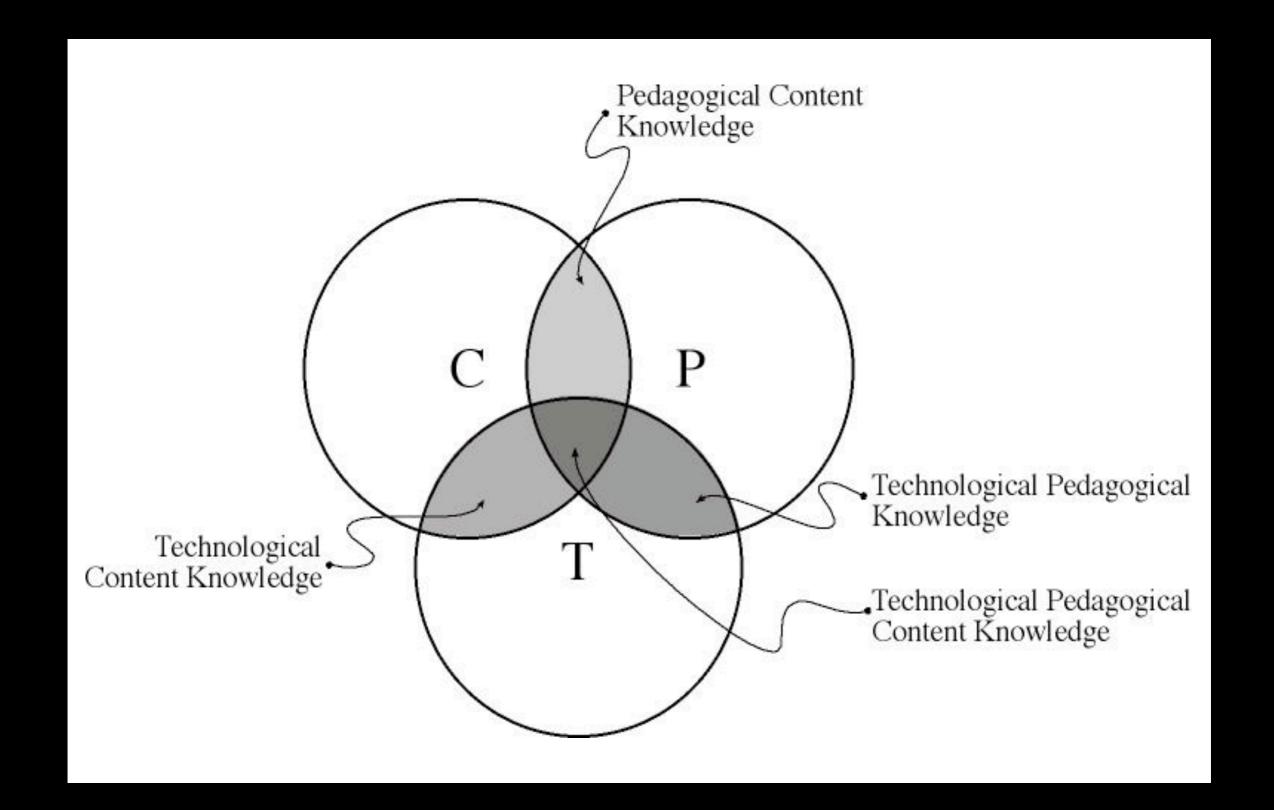
Content

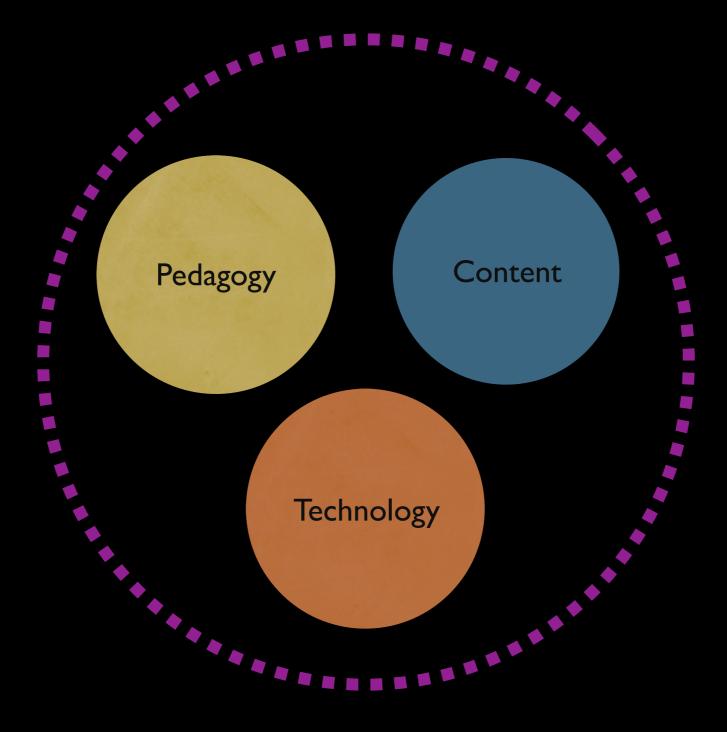
Pedagogy

Technology

Representations







Context

Measuring TPACK

Case studies of teachers learning about technology integration (Koehler et al. 2004)

Qualitative studies of conversations (Koehler, Mishra, & Yahya, 2007)

Survey measures (Koehler & Mishra, 2005) + ongoing

Studying teacher creativity (Deschryver & Mishra, 2008)

At other institutions...

An early case study

Koehler, Mishra, Hershey & Peruski (2004)

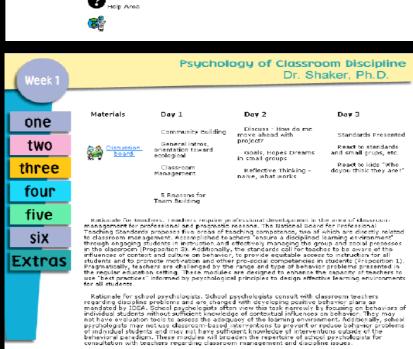


This class is made up of diverse learners. They can be5" Amusing

Meet the students!







| Intro | Schedule | Team Work | Discussion | Online Resources | Site Map | Instructor | - | TOP of PAGE |





Psychology of Classroom Discipline Dr. Shaker, Ph.D. **CEP 883** Course Info This is my first web-delivered course. I'm excited about the possibilities that on-line education brings, but a little nervous about how this might all work! Specifically, I generally enjoy the compraderie of the descreent, the intellectual shrundston that I get from the give-end-take of discussions with students. This not sure how that will work in an on-line format. But, I'm excited to try! How bout you? Bease send me a brief email about your experiences with previous on-line oducation and what your hopes and worries are about this course's format. If you haven't yet walked through the prientation provided by the Virtual University for an-line learners, please do Course Structure This is a three semester-hour graduate level course. As such, it demands a considerable amount of work on you part. Bocause this is a "virtual university" course, we will not have face to face meetings as is common in most courses. Instead we will "meet" electronically on the world wide web, though e-mail, web-tells, camponished to the courses. The course were the course of the through chat-rooms. Each week will have the same organizational structure: Unit One: "Thinking about..." The unit will stroot use this topics, on heart, and served for the week. Activities will howard properly the defining, multi-me dispress abstract. In the unit will be required to the posted on Sanday by 5 p.m. and should be exampled by the social part of the Castern Time." (Earther Time).
 Unit Time: "Thinking through..." The unit will provide an opportunity from the engage in an advelop with two or three dispracted so the days can apply the concepts you be sended in the One. You can be excipted to a study group for the duration of the course. You will also work on one ourselvoing provide with your study group. I hope the dyour od-blo-tribine, with your peer will you you an opportunity to weakle with the meletable, test you does, shapen your thinking table in effectual sets. Such peer sold develop applied days and of every or activities of the control of the order or the order of the order or the order of the order or the order order order or the order order or the order order order order order or the order order order ord

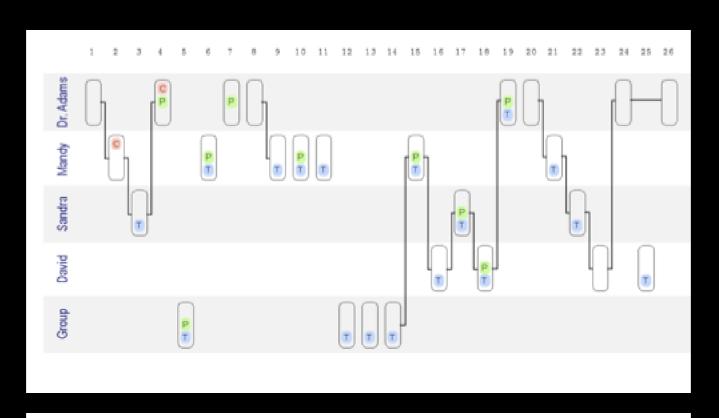
Study groups will have their own work space in the "XXX" area and will meet electronically via WebTalk, e-mail, or virtual Chat. Study group activities should be completed between Tuesday at 5 pm. and Friedy et neon (Eastern Time).

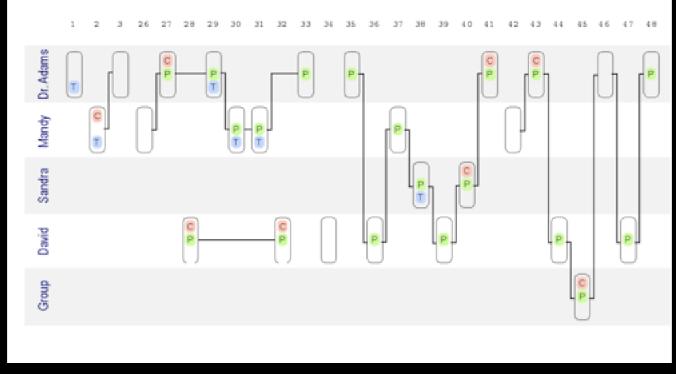
Unit Three: "Thinking on..." The unit provides an opportunity for you to retlect on the week's content and activities and their relationship to your prefersional provides. Short reflection a guess will be due to the inchrede by Sunday at noon (Eastern Time). The time is also attitude for reside only our groups's project.

Time Commitment

Studying Design Talk

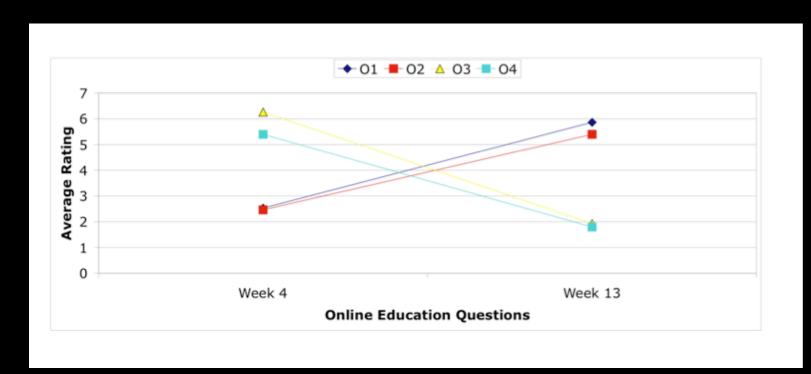
Koehler, Mishra, & Yahya (2007)





A Survey of TPCK Thinking

Koehler & Mishra (2005)

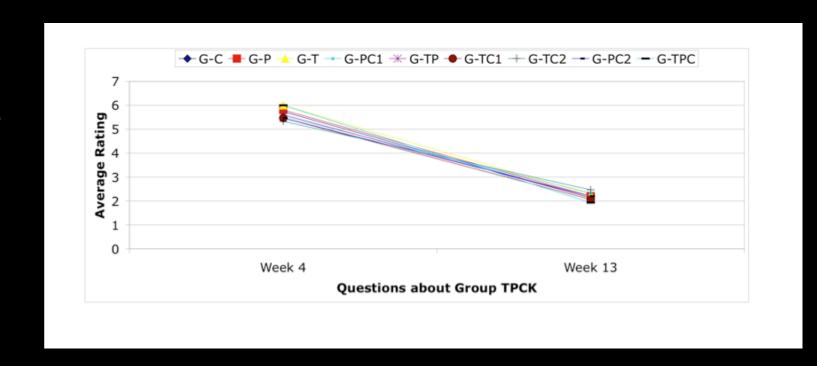


"Designing an online course requires changes in what we teach and how we teach"

More ...

"Our group has chosen technologies that fit the course content and the instructors teaching philosophy."

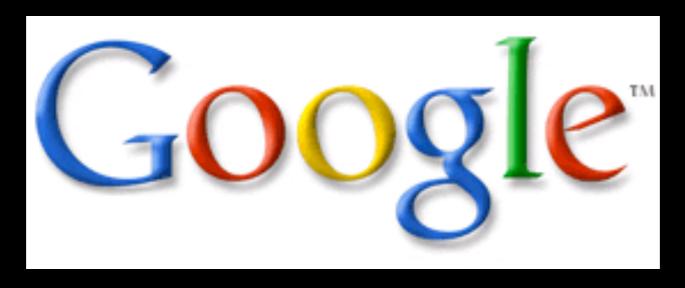
More ...



Ongoing

DeSchryver & Mishra, 2008

TPACK & Creativity



Mix and Match (Bricolage)

Domain Knowledge

Serendipity

Representation

Iteration

Interconnectedness

Transformation

Perspective

Expression

Provisionality

Pre-service mathematics teachers

Hampered by lack of knowledge of C, P & T

Developing a TPACK survey

In collaboration with Iowa State University

To be presented at SITEO9 and AERAO9

Also see:

Banyas & Mishra (2008)

- affordances of learning management systems & instructor teaching philosophies

Peruski & Mishra, (2005)

- activity theory analysis of teaching online

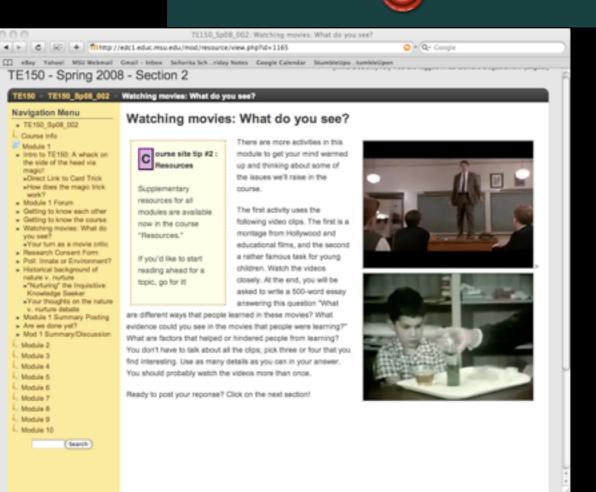
Dirkin & Mishra (2008)

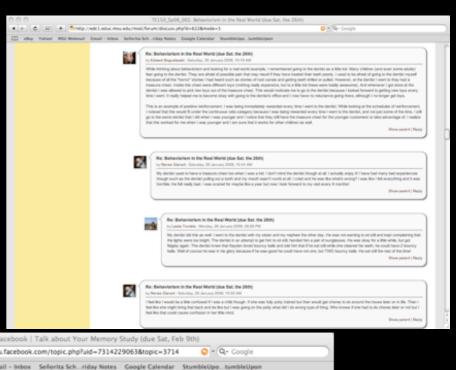
- transactional relationship between beliefs, values and teaching with technology

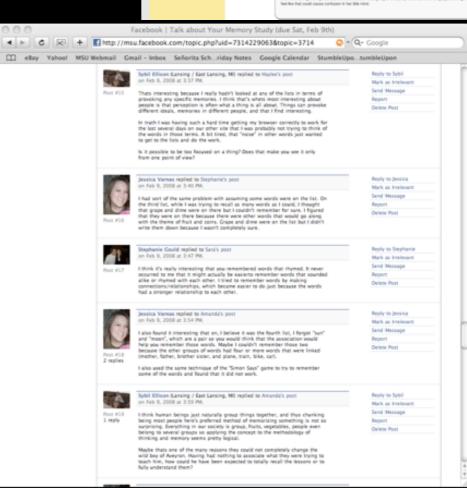
Walking the walk

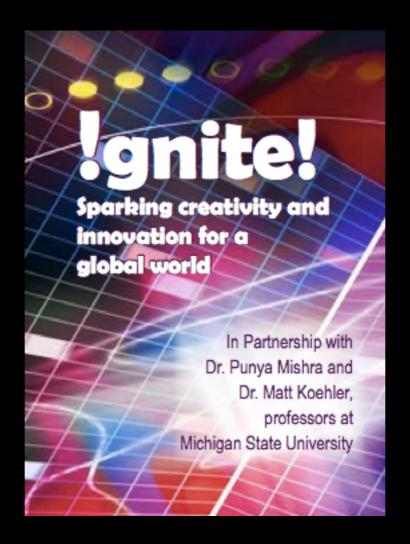
Reflections on learning An online course!











Working with school districts for teacher professional development

Documenting & sharing examples of "pretty good" practice

Technology for Authentic Problem Solving

Home Browse Tags Browse Videos Search

Keith Forton - Solution

Mr. Forton's solution is to use video capture to acquire video of simple and complex examples of motion. He then has the students use the software World in Motion to plot the and create a graph of the motion. This way students can see the translation of energy and other hard to conceptualize physics principles.

Review the problem.



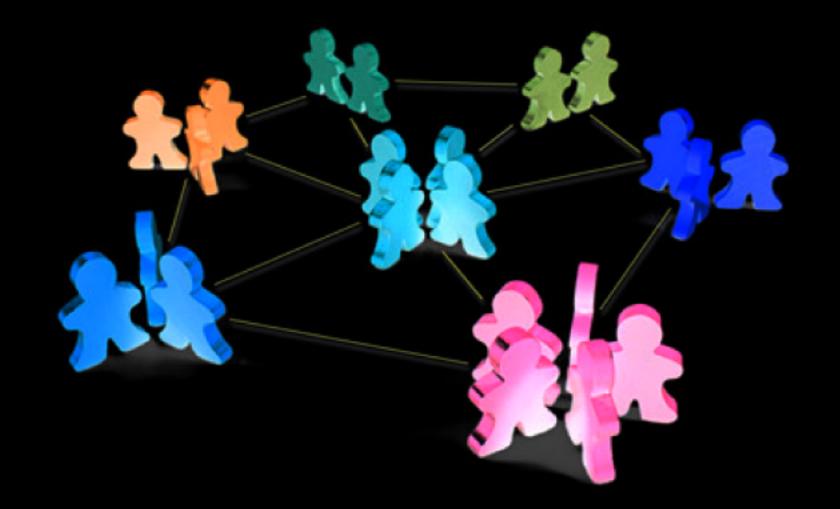
More Information

Related Videos

Tags

High School
Science
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Spreading the word

The Society for Information Technology in Teacher Education (SITE), The American Association of Colleges of Teacher Education (AACTE), The National Associations of Childhood Teacher Educators (NACTE), National Council for the Social Studies (NCSS), Association for Mathematics Teacher Educators (AMTE), The Association of Teacher Educators (ATE), and the International Society for Technology in Education (ISTE).

What does the generative level of TPACK look like?



Repurpose technology

Working with constraints

Become curriculum designers

Using creativity

* Design principles

Integrated (T, P & C)

Spiral development (baby steps)

Changing teacher beliefs (Nudge)

Collaborative teams

Importance of creativity (repurposing/redesign)

Modeling / Humility

Iterative

So far...

Understanding technology

Teaching as lying at the intersection of C, P, & T (in specific contexts)

Going beyond use & integration

Three levels: mechanical, meaningful, generative

Some broad design principles



The future Looking into the crystal ball

Looking forward

- * Strategies for developing TPACK
 - * Where do we start?
- * Measuring TPACK
- * Individual or group?
- * Connecting to TE programs (PD/degree)

In closing



Understand maps?

Go beyond concrete understandings?

Make maps more personal?

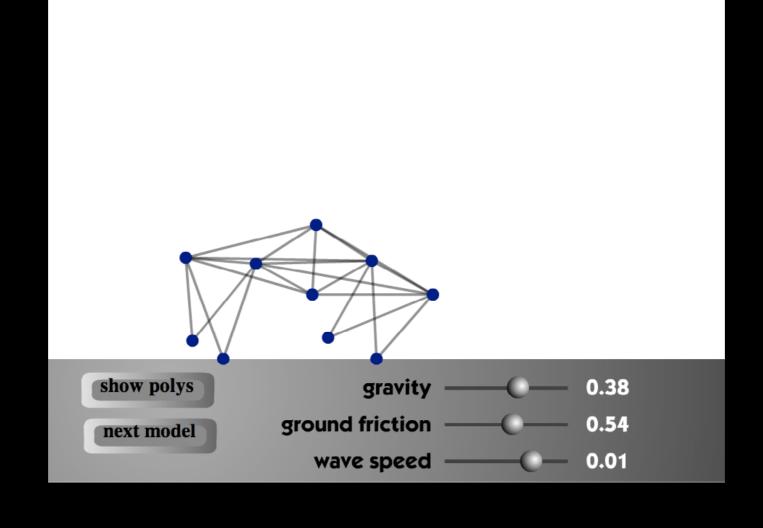
Solutions

KidPix,
Mapquest,
satellite photos,
virtual field trips
etc...



The transformative aspects of technology





The walls between art and engineering exist

exist only in our minds

The walls
between
Technology
Content &
Pedagogy exist

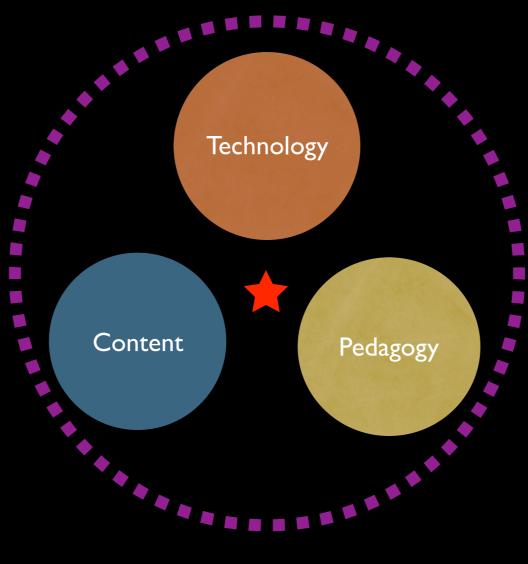
Pedagogy exist only in our minds

The walls
between
Technology
Content &
Pedagogy exist

Pedagogy exist only in our minds

If we are willing to play

TPACK

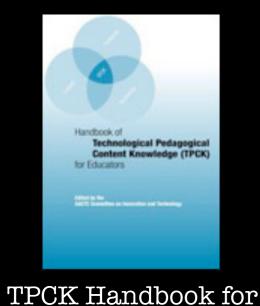


Context

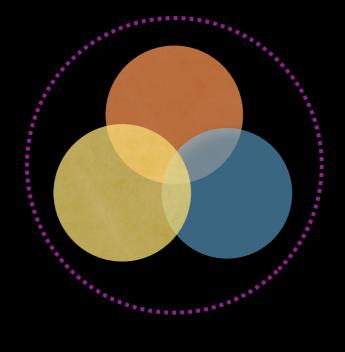
Coming up...

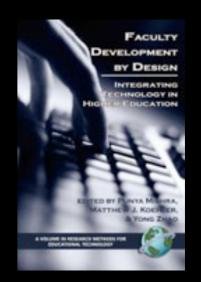


Looking at the world in strange ways



Educators





www.tpck.org

Faculty development by design

We shall have to evolve problem-solvers galore—since each problem they solve creates ten problems more.

— Piet Hein

punya@msu.edu punyamishra.com